Y4 Afternoon curriculum overview

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8
Term 1 6 weeks with 2 half weeks	Science – States of Matter		Art - Sketching		DT – How do I help the environment by building a home for a wild animal?			
Term 2 (7 weeks)	COMPUTING – E-Safety	HISTORY – What are the greatest achievements of the Ancient Egyptians?		SCIENCE – Living things and their habitats		Science - Sound		
Term 3 (6 weeks)	DT – Are all pizzas unhealthy?		SCIENCE – Electricity		COMPUTING – Data	ART – Painting		
Term 4 (6 weeks)	HISTORY – How did the Anglo-Saxons live? GEOGRAPHY – Map Skills		HISTORY – Were the Vikings bloodthirsty brutes or honourable warriors?		Computing - I algorithm			
Term 5 (6 weeks)	GEOGRAPHY – How can we live more sustainably			COMPUTING – Digital Research	SCIENCE – Animals including humans			
Term 6 (7 weeks)	GEOGRAPHY – How and why is my local area changing?	COMPUTING – Programming (coding)	Art – Sculpture	ART HISTORY – Pablo Picasso	Geography – Why are rainforests so wet and deserts so dry?		SCIENCE - RSE	

Art (5 weeks): 1 two-week units and 3 one-week units	**Science** (10 weeks): 5 two-week units and 1 one-week unit (RSE)
DT (4 weeks): 2 two-week unit	**Computing** (5 weeks): 5 one-week units + cross-curricular links
Geography (6 weeks): 2 two-week units and 2 one-week unit	**RE** (taught weekly for 45 mins)
History (6 weeks): 3 two-week units	**PSHE** (taught weekly for 30 mins)
Music (3 themed days based around Charunga units + 20 x 45 min instrument lessons)	**French** (taught weekly for 20 mins)